

Study Skills
Course Milestones for Students

Please fill in sheets outlining what subjects/topics activities should be covered/completed by when.

This will inform students on what they need to focus on throughout their study skills period.

Course Title: COMPUTING SCIENCE	Level: NAT 5
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Month	Work to be covered/Topics/Activities/Assignments
June/July	<p><u>SOFTWARE DESIGN AND DEVELOPMENT UNIT</u> Programming Basics - Python (WingIDE), Data types, Variables, Input and Output</p> <p>Program Analysis & Design - Input, Process, Output, Pseudocode, Graphical Design Techniques (Flow Chart/Structure Diagram)</p>
August	<p>Programming Constructs - Arithmetic Operators, Logical Operators, Selection, Iteration, Complex Conditions a VS Simple Conditions</p> <p>Class Test - progress check for SDD</p>
September	<p>Programming Constructs Continued - Initalisation, Pre-Defined Functions, Parameters</p> <p>Standard Algorithms - Input Validation*, Find Max/Min, Linear Search, Counting Occurences</p> <p>Testing - Test Data - Normal, Extreme, Exceptional Types of Error - Syntax, Logical, Execution</p> <p>Readability of Code - Meaningful Variable Names, White Space, Indentation, Internal Commentary</p>
October	<p>SDD Unit Assessment - involves working through Analysis, Design, Implementation and Testing a Python Program. Comments that describe what your program does are essential.</p> <p>Computer Architecture - Input, Process, Output, CPU: Control Unit, Registers, Arithmetic and Logic Unit, Data Bus, Address Bus, Interfaces</p> <p>Low Level machines - High level VS Low Level, Translators: Compiler, Interpreter. Data Representation: Storage Units(bits, bytes...terabytes), Binary Numbers(positive, negative, floating point), Text, Graphics</p>

November	<p><u>INFORMATION SYSTEM DESIGN AND DEVELOPMENT UNIT</u></p> <p>Databases - Flat File, Relational, Primary Key, Foreign Key, Sorting, Searching, Queries, Field Types, Validation, Errors: Duplication, Modification.</p> <p>User Types - Expert, Novice</p> <p>Class Test - Databases</p>
December	<p>Web Based - Navigation: Sequence, Hierarchical, URL: protocol, location, organisation Page Addressing: Absolute, Relative, Web Browser, Search Engine</p> <p>User Interface - Selection, Consistency, Interactivity, Readability</p> <p>Media Types - Compression: Lossy, Lossless. Standard File Formats: Graphics(JPEG, GIF), Audio(MP3, AAC, WAV), Video(MPEG, WMV, AVI), Text(txt, RTF)</p> <p>Coding - HTML, Javascript</p> <p>Testing - Hyperlinks, External Group Testing, Beta Testing</p> <p>Class Test - ISDD</p> <p>ISDD Unit Assessment</p>

January	<p>Hardware requirements</p> <p>Software Requirements</p> <p>Storage</p> <p>Networks</p> <p>Security, Legal and Environmental</p>
February	<p>Coursework Assessment</p>
March	
April	<p>Revision</p>

Please fill in details below outlining what support is available for students completing this course. Please include on-line resources, books and details of revision sessions. If appropriate match the resource to the topics in the milestone calendar.

Resources	Topic/Activity/Assignment
<p>TEXTBOOKS</p> <p>How to Pass Higher Computing Science for CfE By Greg Reid published by Hodder Education</p> <p>Higher Computing Science by Alan Williams published by Bright Red</p> <p>Scholar</p> <p>LUNCHTIME REVISION SESSIONS:</p> <p>These will be available prior to and after the Prelim during one lunchtime agreed with the majority of pupils in the class.</p>	<p><i>Whole course theory</i></p> <p><i>Whole course theory</i></p> <p><i>Interactive online materials</i></p> <p><i>Mainly concentrating on how to answer exam style questions in Higher Business Management.</i></p>